

RDS for Oracle High Availability And Performance

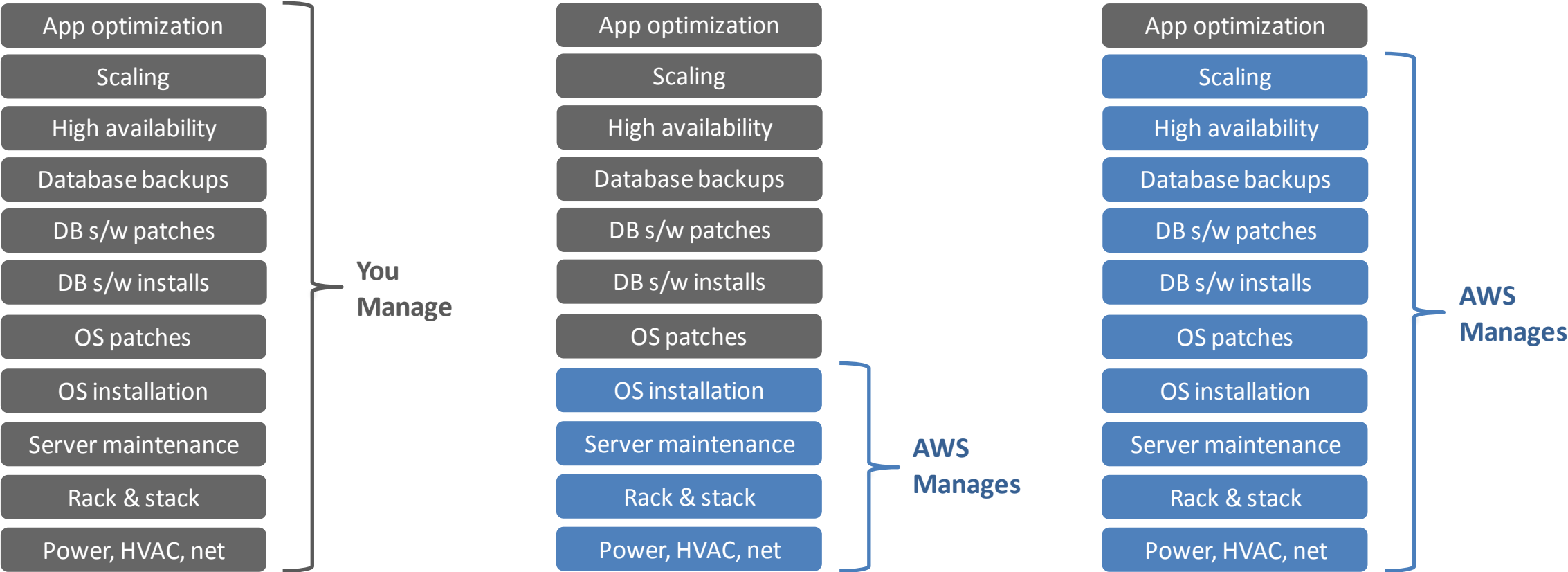
Dallas Willett, Senior Database Engineer

Agenda



- **Introduction**
- High Availability
- Performance

Enterprise Apps on AWS – RDS Advantages

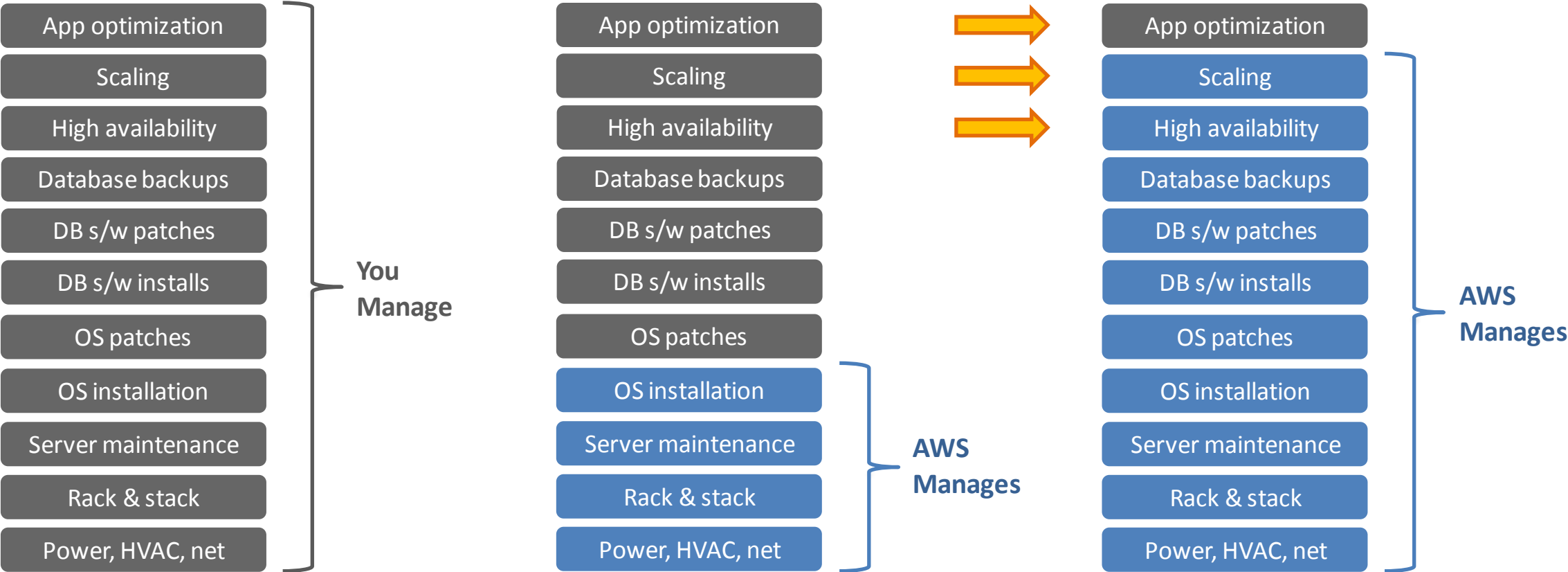


On-Premises

EC2

RDS

Enterprise Apps on AWS – RDS Advantages



On-Premises

EC2

RDS

Agenda



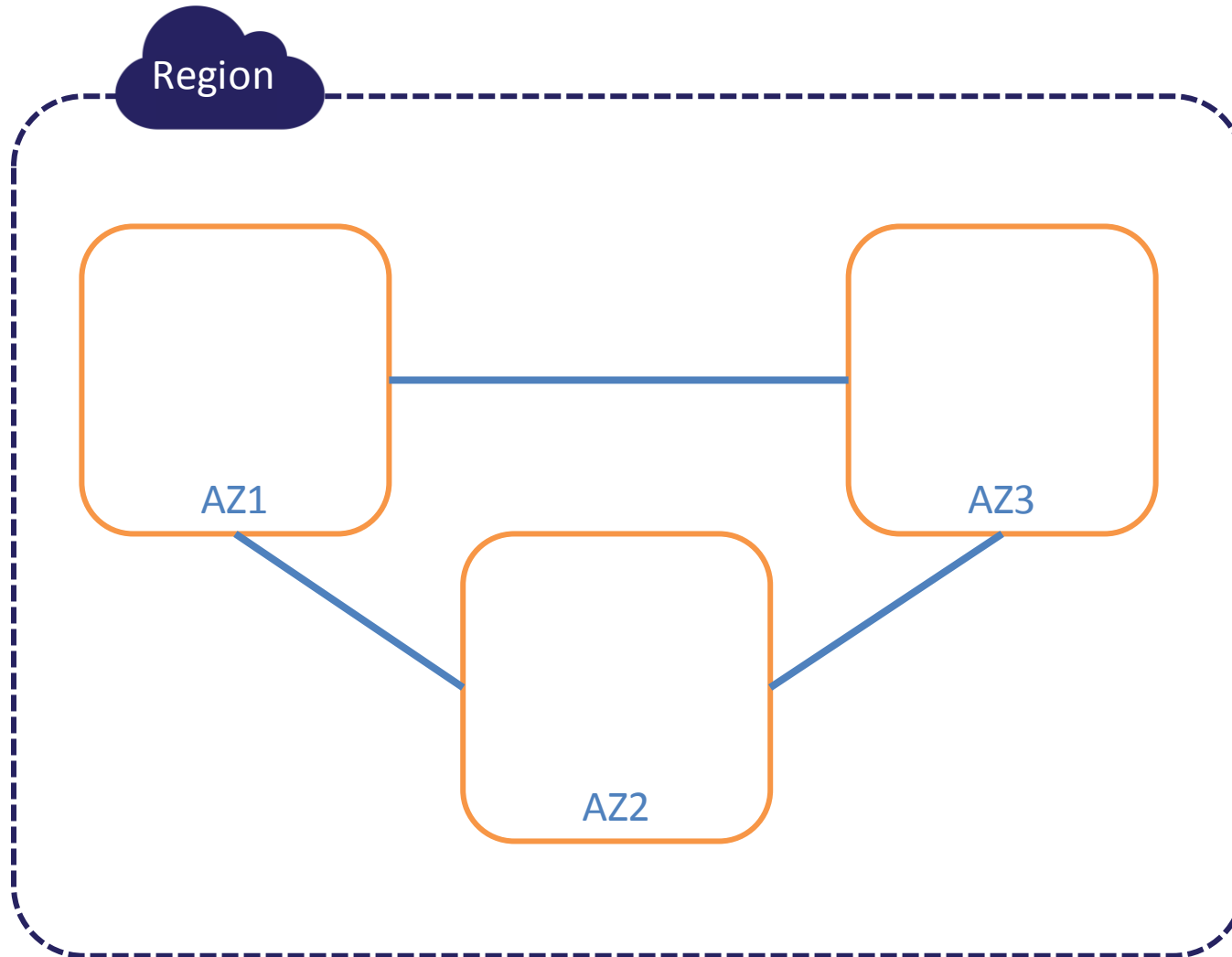
- Introduction
- **High Availability**
 - RDS Multi-AZ
 - Roll-your-own Multi-Master with Logical Replication
- Performance

- ◆ Primary in one AWS Availability Zone (AZ)
 - ◆ Secondary in a different AZ
 - ◆ Synchronous replication between Primary and Secondary
 - ◆ AWS monitors database and will automatically fail-over
 - ◆ Zero data loss
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- ◆ Used for all RDS Linux based engines
 - ◆ Multi-AZ can be added or removed at any time (online – no outage)
 - ◆ Can be used with Oracle Standard Editions

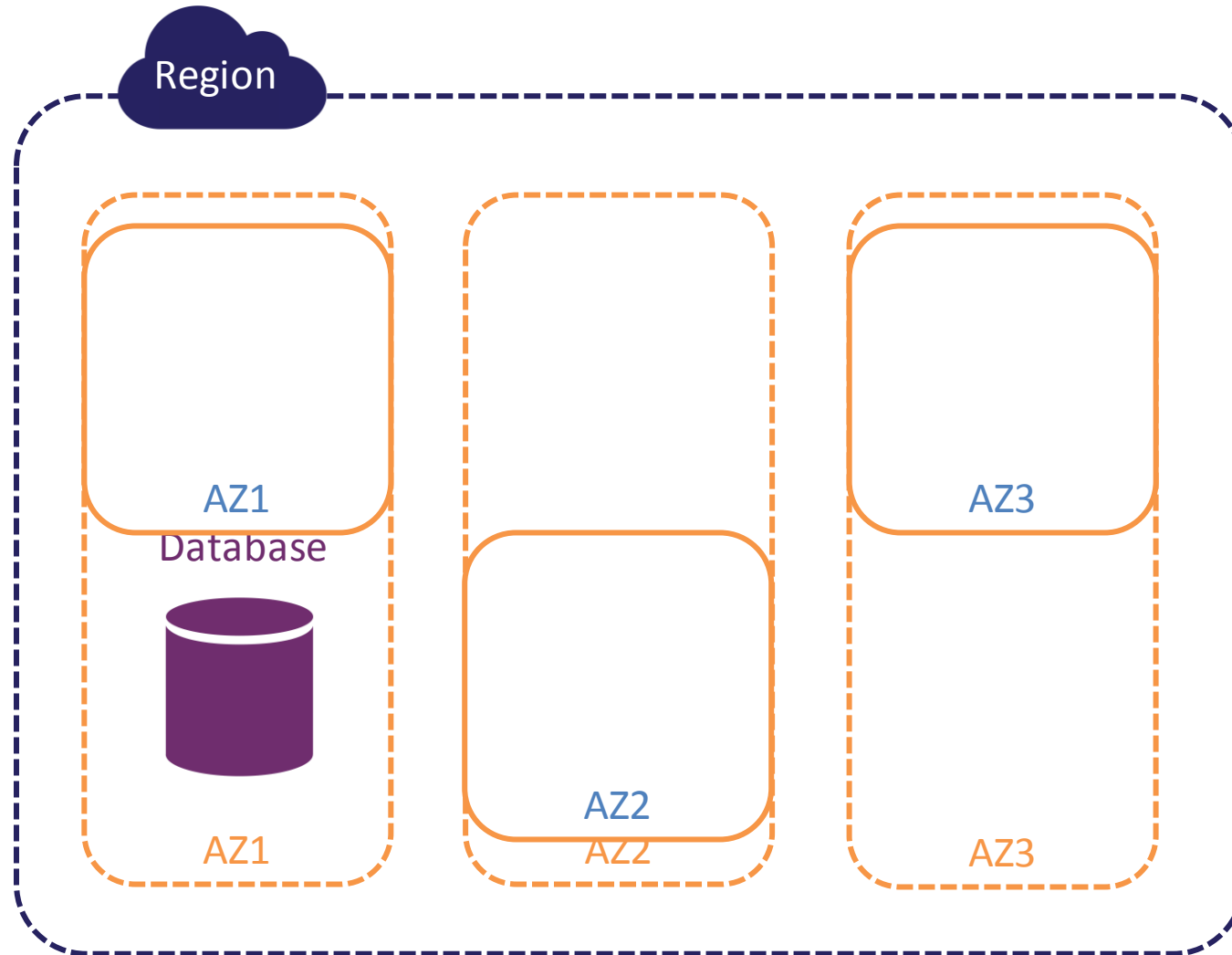
AWS Global Infrastructure (2019)



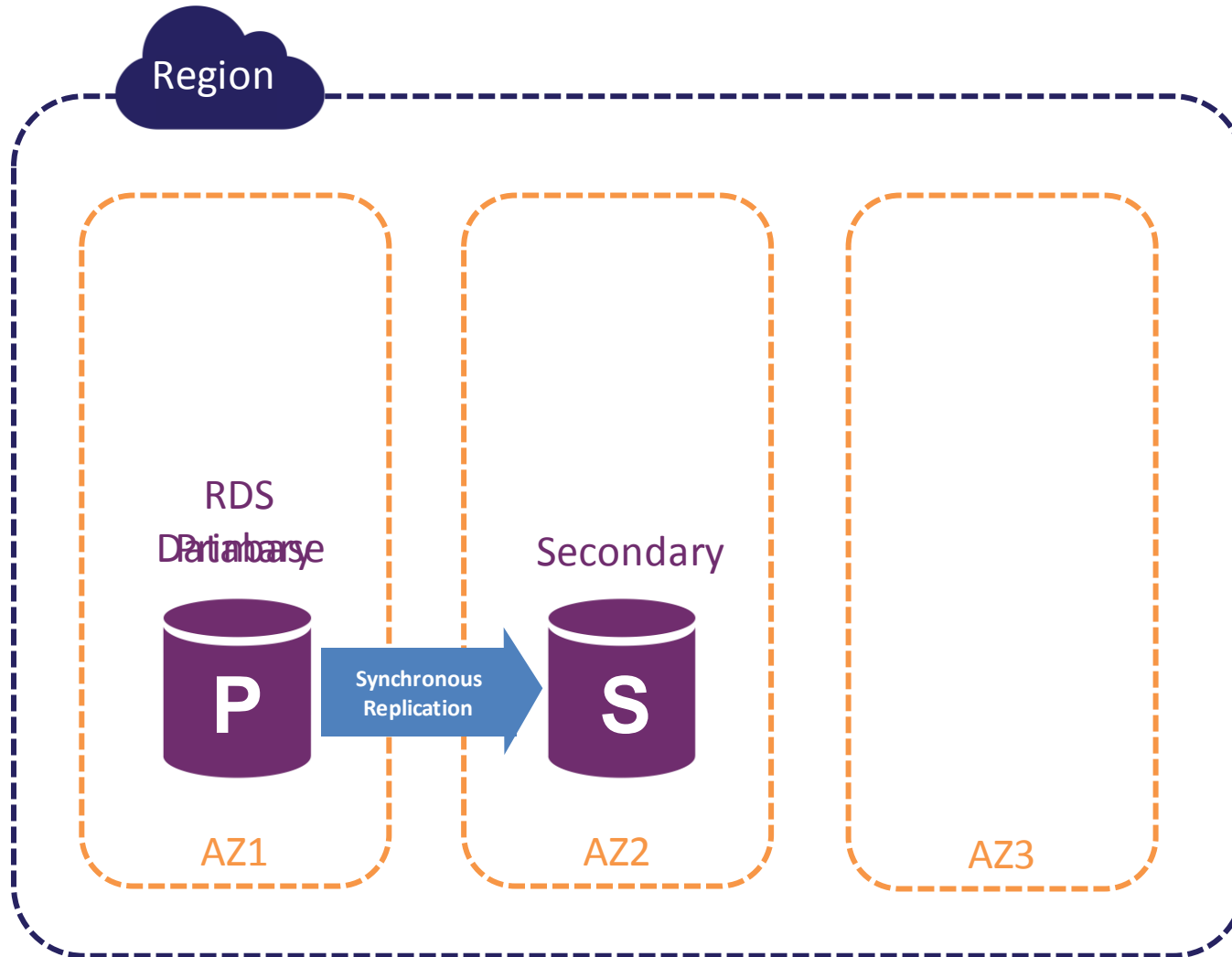
Regions and Availability Zones (AZ)



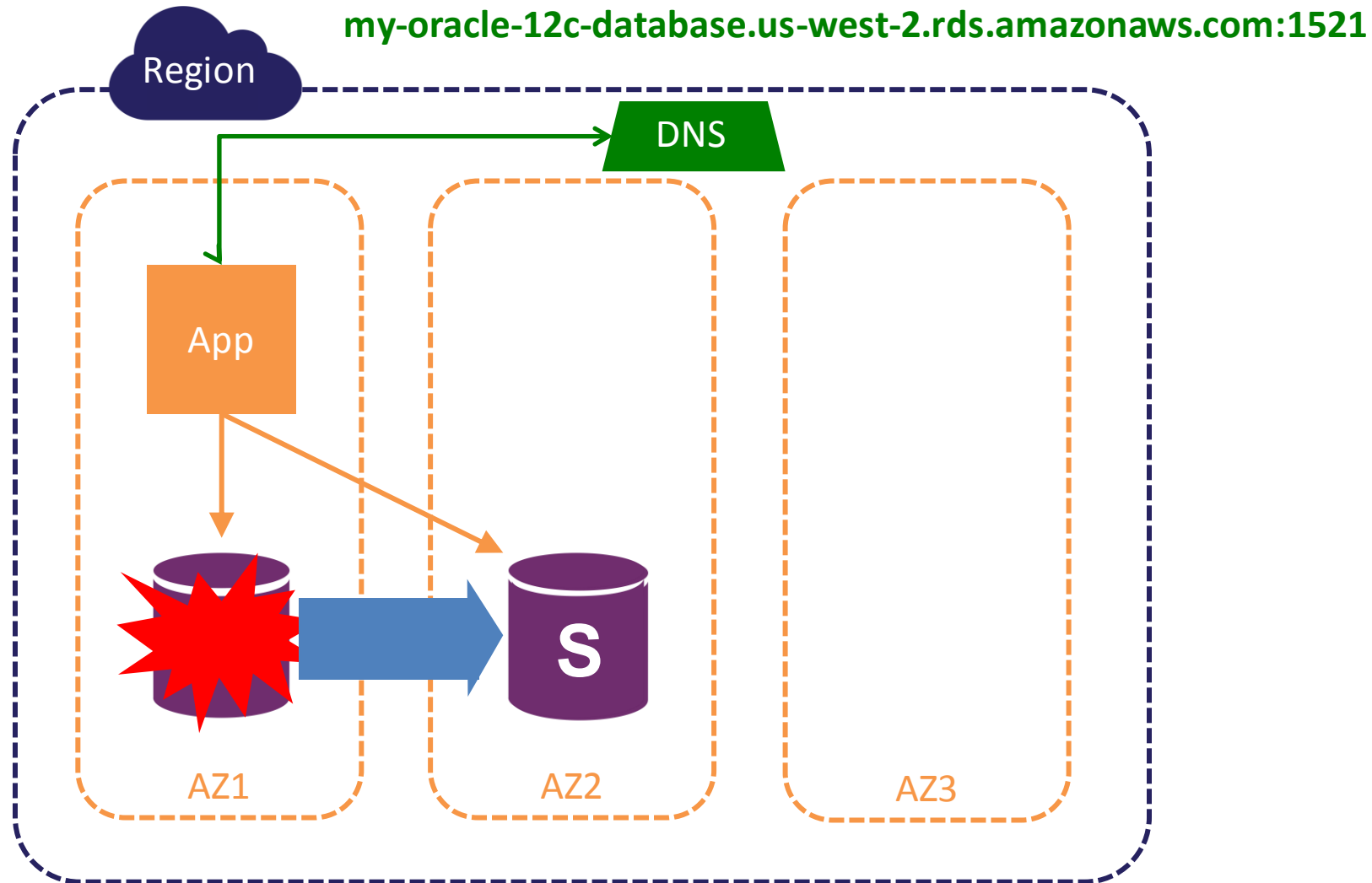
Single Availability Zones (Single-AZ)



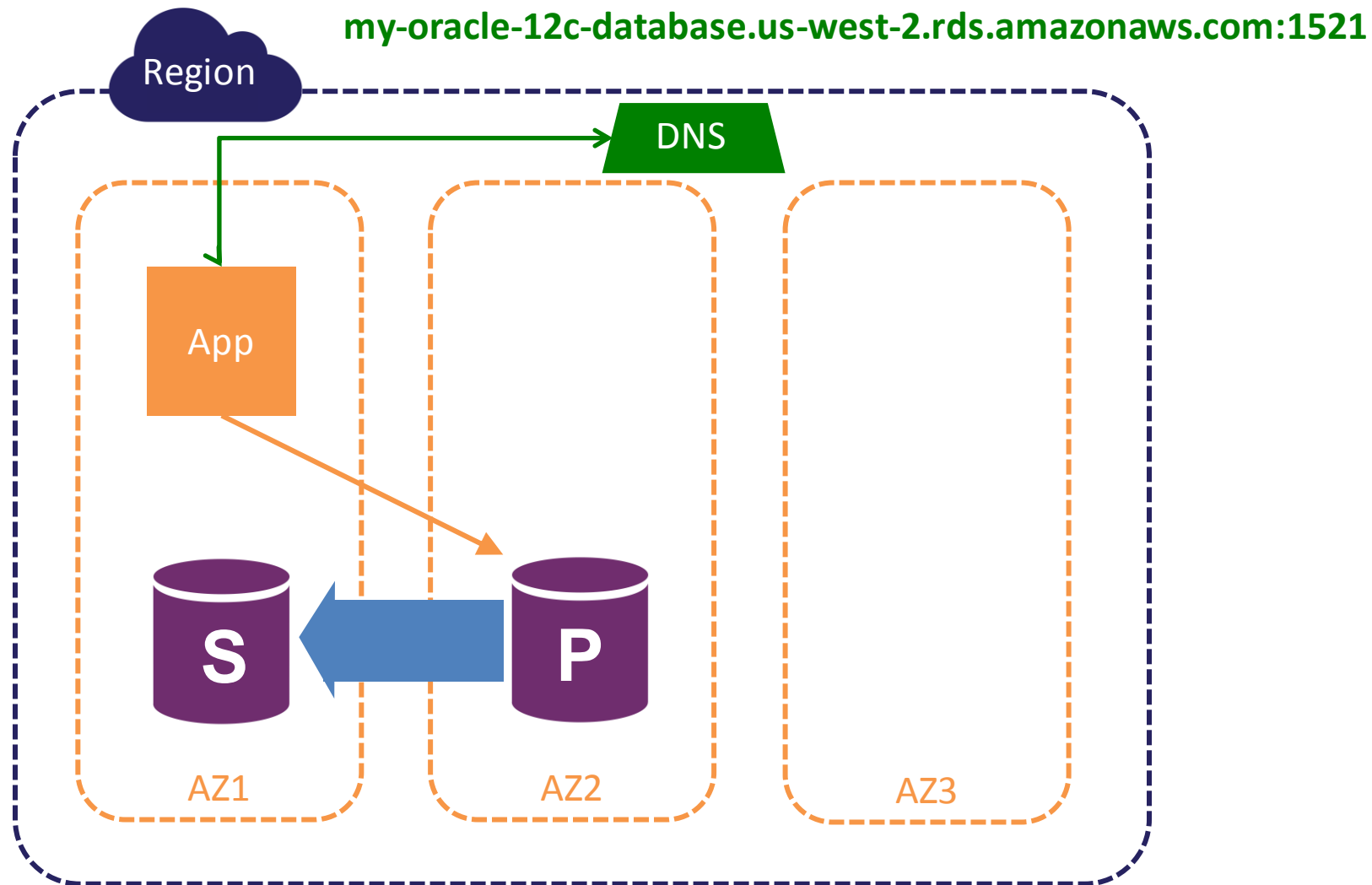
Multiple Availability Zone (Multi-AZ)



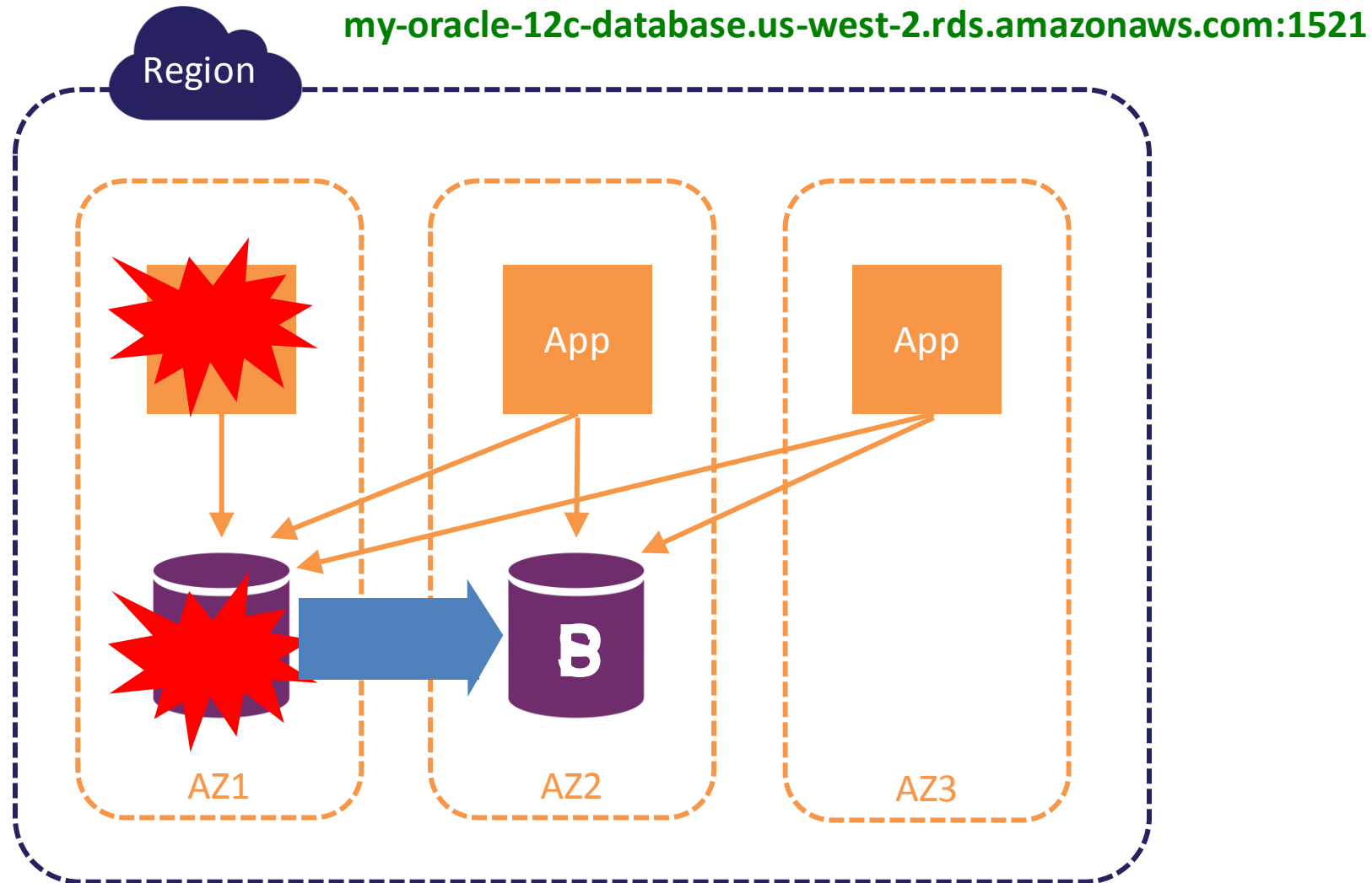
Multi-AZ – Instance Failure Scenario



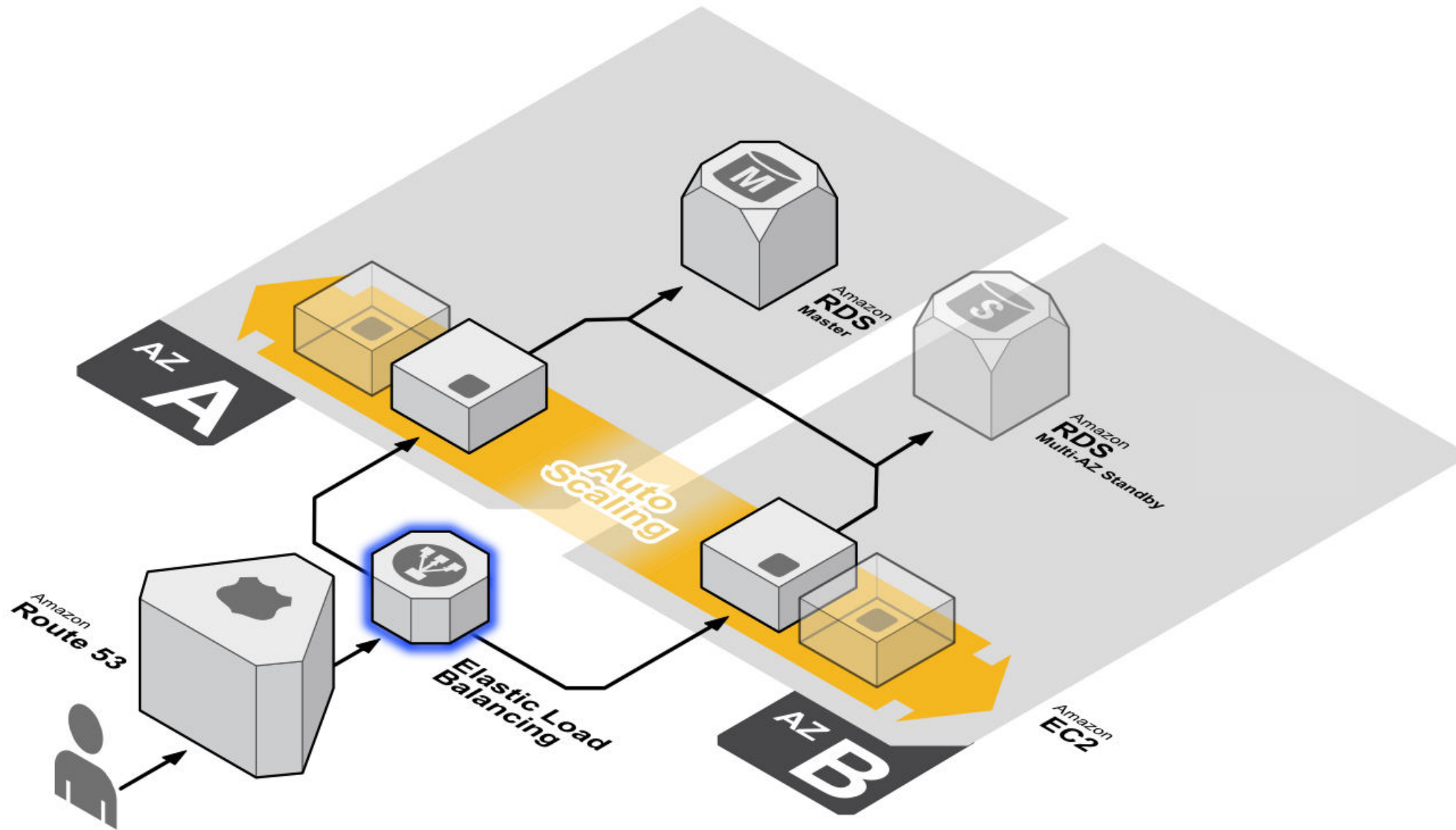
Multi-AZ – Instance Failure Scenario



Multi-AZ – AZ Failure and Applications



Multi-AZ Overview



Multi-Master with RDS for Oracle



Less common configuration, but very good availability (can be better than RAC)

Configuration:

- ◆ Two separate databases
- ◆ Logical replication between databases
 - ◆ AWS Database Migration Service
 - ◆ Oracle Goldengate
 - ◆ Other logical replication technologies
- ◆ Application knows about both databases and can fail-over between them
- ◆ Avoid split-brain, have a data conflict resolution plan

Agenda



- Introduction
- High Availability
- **Performance**
 - Performance Tools
 - RDS Instance Class
 - RDS Storage
 - RDS Restores
 - RDS Multi-AZ
 - Database Parameters
 - Migrating to RDS

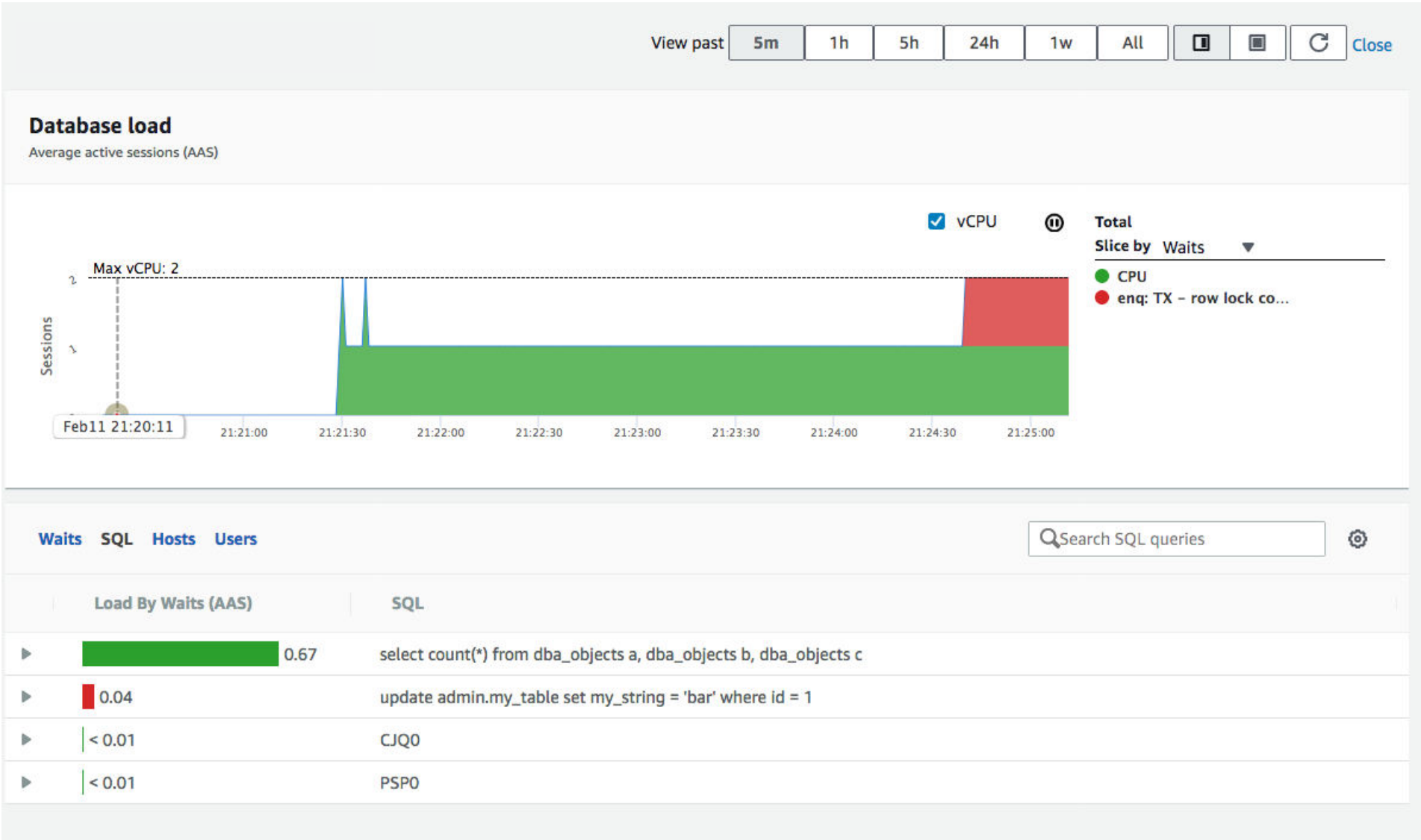
Most of your existing tools to analyze performance work with RDS Oracle:

- ◆ V\$ views
- ◆ OEM_AGENT and OEM
 - ◆ Installed via RDS Option Groups
- ◆ AWR / Statspack
 - ◆ AWR requires Diagnostic and Tuning pack
 - ◆ STATSPACK installed via RDS Option Group

We have also developed our own:

- ◆ RDS Performance Insights
 - ◆ Performance Graphs and SQL Analysis (similar to OEM)
 - ◆ Can be used with Standard Editions

Performance Tools – Performance Insights



RDS Instance Class



Determines

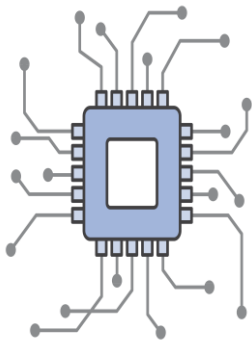
- ◆ Number of vCPUs
- ◆ Memory
- ◆ Network Throughput
- ◆ EBS max IOPS and Throughput

Can be changed at any time (with an outage) - scale-up or scale-down

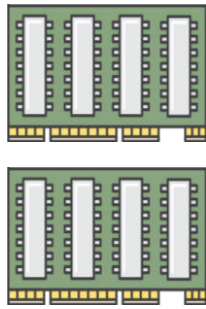
RDS Instance Class



RDS DB Instance Class



Compute
Capabilities
vCPUs



Memory
Capabilities
GB of RAM



Network / EBS
Performance
MB/s (Throughput)

Instance class families:

General Purpose (**M5, M4**) – 1 vCPU : 4 GB RAM ratio

Memory Optimized (**R5, R4**) – 1 vCPU : 8 GB RAM ratio

Burstable Capacity (**T3, T2**) – lower cost – save/spend CPU credits

High Memory (**X1e, X1**) - 1 vCPU : 32 GB RAM or 16 GB RAM ratio

Range of DB instance classes:

Very small: 1 vCPU, 1 GB RAM (t2.micro)

Largest burstable: 8 vCPU, 32 GB RAM (t3.2xlarge)

CPU Bound workloads:

From: 2 vCPU, 8 GB RAM (m5.large)

To: 96 vCPU and 384 GB RAM (m5.24xlarge)

Or: 128 vCPU and 1952 GB RAM (x1.32xlarge)

Memory Bound workloads:

From: 2 vCPU, 16 GB RAM (r5.large)

To: 96 vCPU and 768 GB RAM (m5.24xlarge)

Or: 128 vCPU and 3904 GB RAM (x1e.32xlarge)

IO Bound workloads:

- Typically choose largest of M or R class
- Optimize CPU feature may keep licensing costs low

RDS Instance Class – CPU



RDS vCPU typically corresponds to a hyper-thread on a CPU core

- ◆ **R5** - Intel Xeon Platinum 8000 series (Skylake-SP) processors with a sustained all core Turbo CPU clock speed of up to 3.1 GHz
- ◆ **R4** - High Frequency Intel Xeon E5-2686 v4 (Broadwell) processors (2.3 GHz)
- ◆ **M5** - 2.5 GHz Intel Xeon® Platinum 8175 processors with new Intel Advanced Vector Extension (AVX-512) instruction set
- ◆ **M4** - 2.3 GHz Intel Xeon® E5-2686 v4 (Broadwell) processors or 2.4 GHz Intel Xeon® E5-2676 v3 (Haswell) processors
- ◆ **T3** - 2.5 GHz Intel Scalable Processor
- ◆ **T2** - High frequency Intel Xeon processors
- ◆ **X1e/X1** - High frequency Intel Xeon E7-8880 v3 (Haswell) processors

RDS Instance Class – Memory



- ◆ **R5** – 1:8 vCPU to Memory ratio
- ◆ **R4** – 1:8 vCPU to Memory ratio
- ◆ **M5** - 1:4 vCPU to Memory ratio
- ◆ **M4** - 1:4 vCPU to Memory ratio
- ◆ **T3** - 1:4 vCPU to Memory ratio typically
- ◆ **T2** - 1:4 vCPU to Memory ratio typically
- ◆ **X1e** - 1:32 vCPU to Memory ratio (EBS throughput may be an issue)
- ◆ **X1** - 1:16 vCPU to Memory ratio (EBS throughput may be an issue)

RDS Instance Class – EBS Bandwidth



EBS Bandwidth

- ◆ Max EBS Bandwidth today is 14,000 Mbps
- ◆ Max EBS Throughput is 1,750 MB/s
- ◆ Max RDS Oracle IOPS is 40,000 (EC2 max IOPS is 80,000)
- ◆ <https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/EBSOptimized.html>

14 Gbps EBS-Optimized Instances

- ◆ m5.24xlarge (96 vCPU)
- ◆ r5.24xlarge (96 vCPU)
- ◆ r4.16xlarge (64 vCPU)
- ◆ x1e.32xlarge (128 vCPU)
- ◆ x1.32xlarge (128 vCPU)

RDS Instance Class – Nitro Hypervisor



Nitro Instances – Hardware card in EC2 instance

- ◆ More of the physical host resources are available for the VM
- ◆ Provides CPU and memory isolation for EC2 instances
- ◆ VPC networking and EBS storage resources are implemented by dedicated hardware components

RDS Nitro Instances:

- ◆ R5, M5, T3

RDS Instance Class – Optimize CPU



Optimize CPU

- ◆ Reduce number of vCPUs on a given instance to:
 - ◆ Lower licensing costs
 - ◆ Scale up to larger instance for more memory or EBS bandwidth
- ◆ Minimum 1 core (2 vCPU)
 - ◆ On multi-socket instances, minimum is 1 core per socket (to access memory)
 - ◆ Can disable Intel Hyper-Threading Technology if you want

NOTE:

- ◆ Infrastructure cost remains the same
 - ◆ Typically license cost is the majority of the TCO
- ◆ Changes require reboot

RDS Storage includes:

- ◆ Data Files
- ◆ Temp Files
- ◆ Online Redo Logs
- ◆ Archive Redo Logs
 - ◆ Before they are backed up to S3
 - ◆ Optionally if "retention hours" is configured – will remain on RDS storage
- ◆ Other Files
 - ◆ Log files
 - ◆ Anything in Oracle Directory Objects. E.g., Data Pump files

<https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/EBSVolumeTypes.html>

gp2 – General Purpose SSD (burst)

- ♦ Lower cost – \$0.115 per GB-month in us-west-2
 - ♦ E.g., \$115.00 for 1000 GiB per month
- ♦ Max Throughput – 250 MB/s (per volume)

io1 – Provisioned IOPS SSD

- ♦ Higher cost – \$0.125 per GB-month in us-west-2 plus \$0.10 per IOPS-month
 - ♦ E.g., \$425.00 for 1000 GiB and 3000 IOPS per month
- ♦ Max throughput – 1000 MB/s (per volume)

NOTE: RDS Oracle uses 1 EBS volume for < 200 GB and 4 EBS volumes for >= 200 GB.

Storage type can be changed at any time (online – no outage)

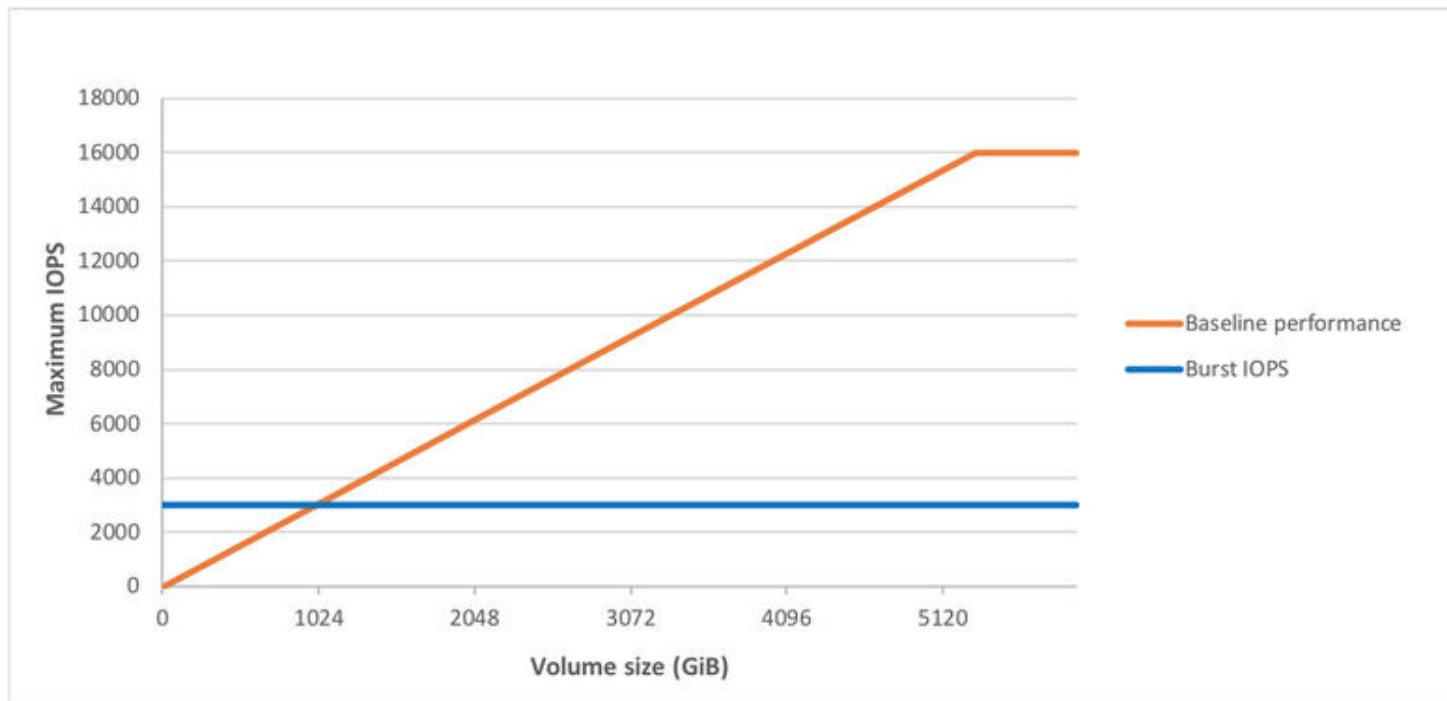
Storage size can be increased at any time (online – no outage)

RDS Storage – gp2 EBS Volumes



Provides a combination of baseline + burst IOPS

- ◆ 20 GiB – 32,768 GiB Storage
- ◆ Baseline: 3 IOPS / GiB – you specify size, but not IOPS
- ◆ Burst: 3000 IOPS (only useful for volumes less than 1 TiB)
- ◆ Initial burst balance of 5.4 million I/O credits – enough for 3000 IOPS for 30 minutes

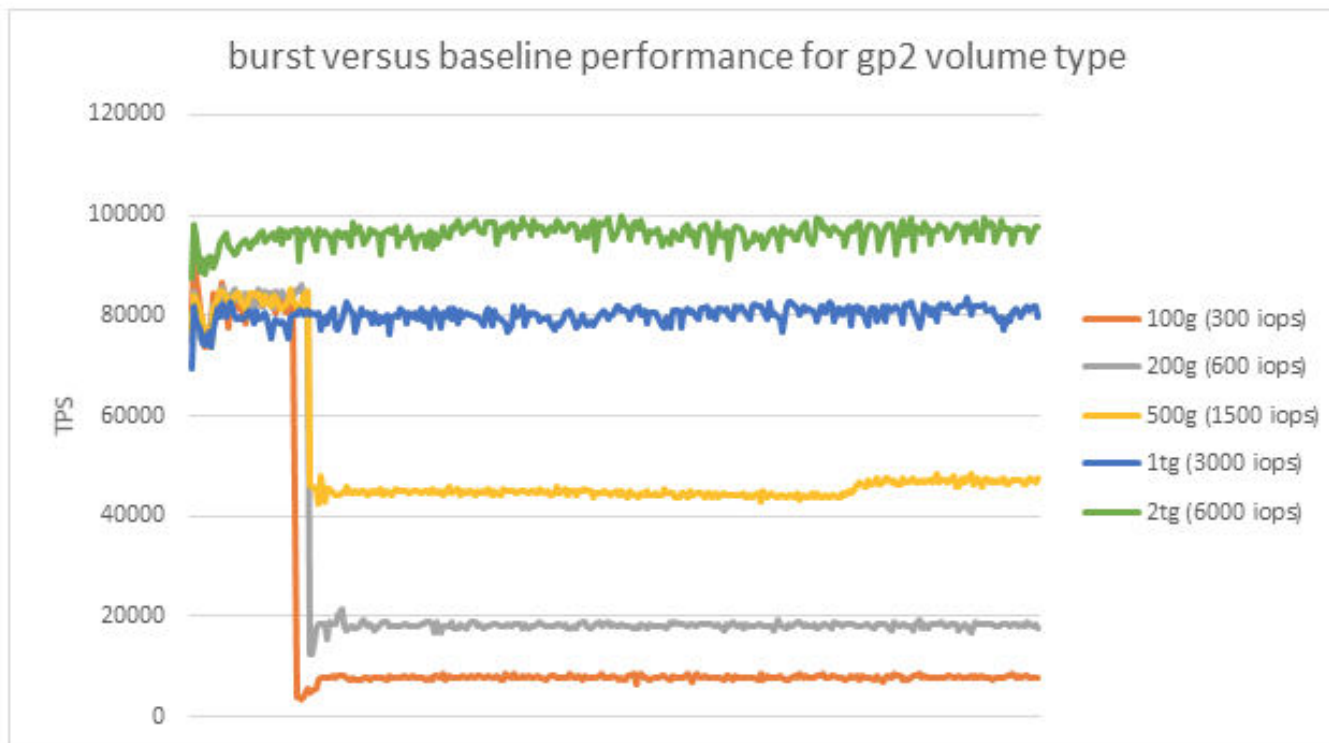


RDS Storage – gp2 EBS Volumes



Example of gp2 burst and credit exhaustion

- ◆ All except 2 TiB volume start with 3000 IOPS
- ◆ 1 TiB and 2 TiB volumes have consistent performance



RDS Storage – io1 EBS Volumes



Ideal for workloads sensitive to performance and consistency

- ◆ 100 GiB – 32,768 GiB Storage
- ◆ 1,000 - 40,000 IOPS with RDS for Oracle
- ◆ Max ratio of IOPS:GiB is 50:1 – e.g., 100 GiB volume with 5000 IOPS
- ◆ Delivers within 10% of provisioned IOPS 99.9% of the time in a given year

RDS Storage – io1 EBS Volumes



- ◆ Up to 32k IOPS, I/O size can be up to 256 KiB, above that 16 KiB size is used
- ◆ Single 1,024 KiB operation counts as 4 I/O operations (at 256 KiB)
- ◆ Contiguous IO operations can be merged into a single 256 KiB operation



RDS Storage – Throughput Limits



gp2

- ◆ 250 MiB/s per volume if 334 GiB or larger
 - ◆ 1000 MiB/s with 1,336+ GiB RDS Storage
- ◆ 250 MiB/s per volume if between 170-334 GiB and burst credits available
 - ◆ 1000 MiB/s with 680-1335 GiB RDS Storage and burst credits available
- ◆ 125 MiB/s per volume less than 170 GiB
 - ◆ 500 MiB/s with 200-679 GiB RDS Storage
 - ◆ 125 MiB/s with 20-199 GiB RDS Storage

io1

- ◆ 1000 MiB/s per volume on Nitro systems (R5, M5, T3)
 - ◆ 4000 MiB/s with 200+ GiB RDS Storage (largest EC2 instance can do 1,750 MiB/s)
- ◆ 500 MiB/s per volume on older systems

Performance Implication of 'Scale Storage' operation

- ◆ Uses EBS Elastic Volumes (unless transitioning across 200 GB threshold)
 - ◆ New storage is immediately available
 - ◆ Cannot reduce amount of storage
- ◆ Limit of one scale storage operation every 6 hours
 - ◆ RDS Instance will be in “storage optimizing” state

Hydration of EBS volume and "first-touch penalty"

- ◆ EBS Backups are to S3 (Simple Storage Service)
 - ◆ S3 provides 11-9's of durability (99.999999999%) - that's a lot, however...
 - ◆ S3 latency is not great
- ◆ EBS volume restores optimize for making the volume available quickly
- ◆ EBS blocks are filled-in / hydrated from S3 in the background, or when first accessed
- ◆ To force hydration to happen quicker, you can scan all the blocks

```
BEGIN rdsadmin.rdsadmin_rman_util.validate_database (  
  p_validation_type => 'PHYSICAL+LOGICAL',  
  p_parallel => 4,  
  p_section_size_mb => 10,  
  p_rman_to_dbms_output => FALSE);  
END;  
/
```

Performance implication of RDS Multi-AZ

- ◆ Read latencies are the same as Single-AZ
- ◆ Write latencies are increased compared to Single-AZ
 - ◆ Synchronous writes to second AZ
 - ◆ Round trip to second AZ (1-2ms)
 - ◆ Write to secondary EBS volume from secondary RDS host (sub-ms)
- ◆ May see a latency impact when enabling Multi-AZ
 - ◆ Multi-AZ secondary created via restore
 - ◆ Secondary will have first-touch penalty until hydrated

Linux HugePages

- ◆ HugePages is enabled by default on newer instance types or anything over 100 GiB Memory
- ◆ Can manually enable HugePages on older instances
- ◆ RDS automates OS configuration when 'use_large_pages=ONLY'

https://docs.aws.amazon.com/AmazonRDS/latest/UserGuide/CHAP_Oracle.html#Oracle.Concepts.HugePages

```
memory_target = IF({DBInstanceClassHugePagesDefault}, 0, {DBInstanceClassMemory*3/4})
memory_max_target = IF({DBInstanceClassHugePagesDefault}, 0, {DBInstanceClassMemory*3/4})
pga_aggregate_target = IF({DBInstanceClassHugePagesDefault}, {DBInstanceClassMemory*1/8}, 0)
sga_target = IF({DBInstanceClassHugePagesDefault}, {DBInstanceClassMemory*3/4}, 0)
sga_max_size = IF({DBInstanceClassHugePagesDefault}, {DBInstanceClassMemory*3/4}, 0)
use_large_pages = {DBInstanceClassHugePagesDefault}
```

RDS Performance – Migrating to RDS



Optimize your Data Load

- ◆ Use a larger instance for your data load and then scale down
- ◆ Use PIOPS (io1) and then scale down IOPS or switch to gp2
- ◆ Disable backup retention – NOARCHIVELOG mode until after data is loaded
- ◆ Create indexes last

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Questions?